Mid-Michigan PONY League
2025 End of Season Tournament Rules – 9U/10U

General Format

- Double elimination tournament with the divisions based on the number of team entries.

- Teams are placed in divisions based on performance in the 2025 regular season and at the discretion of the MMPL Board Members who are the tournament directors.
  - Teams will play weekday games at the higher seed, unless there is a conflict with a field schedule. If the higher seed does not have a field available, the lower seed will host, while the higher seed will still be the "Home" team.
  - Weekend games will be played at a host site. Higher seed being the "home" team.
  - Championship game: The "home" team will be the team advancing from the winners bracket. In the case a "what if" game is required, the opposite team will be the "home" team.

1. Generally, the EOS Tournament will follow the 2025 MMPL Regular Rules for each age group with some exceptions noted below. If not addressed by the MMPL local PONY rules (http://mmplbaseball.com), national PONY Rules or Major League Baseball rules apply. NOT MHSAA..

2. Use of GameChanger is mandatory for each team.

3. Each team is to supply one new leather baseball and one playable leather baseball in good condition. No synthetic balls, please.

4. Each team is to pay one umpire ($50) per game. The scheduling of two umpires is mandatory for each game.
   a. Weekday games: the host team is to schedule and obtain the umpires.
   b. Weekend games: the host site is to schedule and obtain the umpires.

5. Regular season roster or modified (maximum of 14 players). Modified Rosters - All players must have been rostered on a 2025 MMPL Spring Season team, of the same community. Players must be on the end of season tournament roster to be eligible to play for that team. Players can only be on one roster for their community. There are no guest players for this tournament.
   Modified Roster Note: Teams with modified rosters will be required to play at the highest level of the highest age division player. Example: Blue 10U Williamston team adds a player from White 12U Williamston team - this team will play in the White 12U division.

6. Regular season batting and substitution rules will apply, i.e., all teams must bat their entire roster. All players must play at least 2 innings in the field.

7. All games will have a 2 hour time limit played like the regular season. The only expectation: Championship games will be 6 innings, with no time limit. **Standard MMPL mercy rules apply.

8. No bracket game will end in a tie. Play will continue despite the time limit and we will use the international tie-breaker rule after 6 innings for U10. (See international tie-breaker rule below).
   a. International Rules: The last out in the lineup from the previous inning is placed on second to start the extra inning, and the game is then played as usual. After the visiting team bats and three outs have been made, the home team repeats the same procedure as above.

9. Pitch Count Rules for EOS Tournament. *Note that the pitch count rules are different than used during the regular season.*
   a. GameChanger will be used to track pitches for this tournament.
   b. Coaches are to record the pitcher's name and number of pitches in GameChanger.
   c. **Failure to document your pitching on GameChanger will result in a forfeit of game(s).**
   d. **Intentional modification of pitch counts, in GameChanger, will result in a forfeit of game(s).**

Daily Max	**Required Rest Days per Pitches**				
	0 Days	**1 Day**	**2 Days**	**3 Days**	**4 Days**
75	**1-35**	**36-50**	**51-65**	**66+**	**N/A**

Clarification on daily max: If a pitcher starts pitching to a batter with 1 pitch or fewer than his daily max, he can finish pitching to the batter and go over the DAILY max, but this must be the last batter he faces. Once removed from the mound a pitcher may not return to the mound to pitch.

10. Coach pitching rules for 10U EOS Tournament.
    a. Teams placed in the 10U Red EOS Tournament will follow the 10U Red rules for **not using** a coach pitcher after two walks in an inning.
    b. Teams placed in the 10U White and Blue EOS Tournament **will use** the coach pitching rules followed by the U10 White and Blue divisions during the regular season.

11. A pitcher may not appear in a game as a pitcher for three consecutive days, regardless of pitch counts.

12. Balks – None called at 9U/10U.

13. All other MMPL regular season rules for each age division apply that are not addressed in these tournament rules. This includes the rule regarding stealing home or advancing to home on a passed ball at Mustang 10U.

14. All disputes regarding rules are to be decided at the field, during the game. If there is any area where a question of the appropriate rule to apply arises the umpires will apply their discretion along with MMPL officials in attendance to reach a judgment.

15. The MMPL Code of Conduct applies for the EOS Tournament.
    https://thapos.s3.amazonaws.com/organization/627/documents/204749/138-1713978671506.pdf
    Coaches, players, or fans ejected from any game for any reason will be suspended for at least the next tournament game. This suspension can be longer if the MMPL determines the nature of the offense warrants a longer suspension.